

## Gan Shalom Preschool



# 2024/2025 Tuition Fees

### **PreK & Preschool Rooms (3-5 years):**

#### ***Full Time - 7:30am-5:30pm - Lunch & Fun - 7:30am-1:00pm***

Full Time (Mon-Fri): \$995/month-\$9,950/year

\*3-Day Full Time (Mon, Wed, Fri): \$680/month-\$6,800/year

\*2-Day Full Time (Tue, Thu): \$460/month-\$4,600/year

Lunch & Fun (Mon-Fri): \$750/month-\$7,500/year

\*3-Day Lunch & Fun (Mon, Wed, Fri): \$550/month-\$5,500/year

\*2-Day Lunch & Fun (Tue, Thu): \$420/month-\$4,200/year

\* Program not available for Infant and Pre-K Classrooms

### **Early Preschool Room (2-3 years):**

#### ***Full Time - 7:30am-5:30pm - Lunch & Fun - 7:30am-1:00pm***

Full Time (Mon-Fri): \$1,095/month-\$10,950/year

3-Day Full Time (Mon, Wed, Fri): \$780/month-\$7,800/year

2-Day Full Time (Tue, Thu): \$560/month-\$5,600/year

Lunch & Fun (Mon-Fri): \$855/month-\$8,550/year

3-Day Lunch & Fun (Mon, Wed, Fri): \$650/month-\$6,500/year

2-Day Lunch & Fun (Tue, Thu): \$520/month-\$5,200/year

### **Toddler Room (1-2 years old):**

#### ***Full Time - 7:30am-5:30pm - Lunch & Fun - 7:30am-12:45pm***

Tuition Fees - Same as Early Preschool

### **Infant Room (6 weeks – 12 months):**

***Full Time – 7:30 am-5:30 pm***

\$1600/monthly-\$16,000/year

\$400/wk (Full Time option only)

#### **Registration: (Non-refundable)**

Early Registration fee is \$165. Late Registration (after February 15, 2024) fee is \$195.

There is a 5% sibling discount applied to the tuition of a sibling, and a 50% registration discount applied to a sibling.

Early registration for two children would therefore be \$247.50 rather than \$330, and late registration would be \$292.50 rather than \$390.

#### **Payment options: PROCARE ACH PAYMENTS ONLY**

#### **August tuition due-May 29<sup>th</sup> 2024 (Non-refundable)**

Option 1: Pay annually (full amount due September 1<sup>st</sup>)

Option 2: Pay semi-annually (due September 1<sup>st</sup> and January 2<sup>nd</sup>)

Option 3: Pay monthly (due 1<sup>st</sup> of each month through Procure)